

## **INTER-AREA BAR BILLIARDS ASSOCIATION LOCAL RULES & PLAYING CONDITIONS**

**Reviewed January 2016 by Tony Willis**

**(IN ADDITION TO THE FOLLOWING THE ALL-ENGLAND NATIONAL PLAYING RULES WILL APPLY)**



### **GENERAL**

1. A Chairman, Secretary and Treasurer will be elected annually to form a "Committee" and run the association on a day-to-day basis.
2. An annual general meeting will be held in January, with each member association being granted up to two votes, with a casting vote afforded to the chairman if necessary.
3. Any proposals for discussion at the meeting should be submitted by a date set by the committee, and distributed for consideration prior to the meeting.
4. Entry forms for all teams must be received by the secretary by the day of the AGM or handed in at the meeting.
5. Fees are payable at the AGM, and any unpaid by April 1<sup>st</sup> will be subject to a 50% levy. Fees are £10 per team, which covers entry to the Inter-Area cup, the Supplementary Shield, and the C Team Shield, whichever is applicable.
6. Cheques must be made payable to the Treasurer by name.

### **NBBA CHALLENGE CUP**

7. Each member association may enter up to FOUR teams plus a ladies team if they wish (5-a-side, plus any number of reserves although further players can be added at any stage), but the "A" team must always be stronger than the "B" team, and the "B" team stronger than the "C" team, etc.
8. Entry forms must be completed properly, giving players' full names and their home venues in ALL leagues in which they are registered as at the date of the meeting. If any extra players are added to the squad later, all this information MUST be given. No player may play for more than one team in any year.
9. Closing date rules must be strictly adhered to in order to avoid disqualification: Each round is allocated at least TWO FULL MONTHS to complete: First round MATCHES to be COMPLETED by the end of March, second round by the end of May, quarter-finals by the end of July, Semi-finals by the end of September, Final by the end of November, (although the 2<sup>nd</sup> leg of the final MUST be arranged in conjunction with the committee for presentation purposes).
10. The Schedule for each two month period is as follows: (NOTES: "TEAM A" denotes the HOME team in 1<sup>st</sup> leg "TEAM B" denotes the HOME team in 2<sup>nd</sup> leg. "MONTH 1" denotes the FIRST month of each TWO MONTH Period, "MONTH 2" denotes the SECOND month of each TWO MONTH PERIOD). By 5<sup>th</sup> of MONTH 1: FULL results of ALL matches in the previous round must have been submitted to and received by the secretary. By 10<sup>th</sup> of MONTH 1: The secretary must have sent CONFIRMATION of the draw for the next round to the "appointed representative" of each area. That person is solely responsible for passing on the relevant info to their team captains. By 17<sup>th</sup> of MONTH 1: The captain of TEAM A MUST have contacted the captain of TEAM B, giving at least THREE possible dates for the first leg to be played, at least one of which must be a Friday, Saturday or Sunday, and taking into consideration all National Bar Billiards competitions. If initial agreement cannot be made, a 4<sup>th</sup> choice must be offered. Unless agreeable between both Captains, ALL 4 DATES OFFERED MUST BE ON OR BEFORE THE 10<sup>th</sup> OF MONTH 2, THUS ALLOWING 3 WEEKS FOR 2<sup>nd</sup> LEG TO BE PLAYED. If many unsuccessful attempts have been made to contact the CAPTAIN of TEAM B by the 17<sup>th</sup>, the appointed representative (or a deputy) must be contacted to act on the captains' behalf From 18<sup>th</sup> of MONTH 1: IF TEAM B has NOT been contacted, THEY may contact TEAM A and SPECIFY ONE date his/her team will play, and this MUST be accepted by TEAM A as a penalty for not adhering to the rules. The match cannot be "claimed" by TEAM B unless this has been done. The inter-area Secretary should also be informed.
11. If possible, the date for the second leg should be agreed on the day the first leg is played (using similar rules as before), but if initial agreement cannot be made, the captain of TEAM B must make contact within THREE days of the date of the 1<sup>st</sup> leg to give the usual number of choices.
12. The overall winning captain is responsible for ensuring the score sheet of BOTH legs is in the hands of the secretary within FIVE DAYS of the end of MONTH 2, although the losing captain should also do so if it is felt necessary, e.g. to claim a "highest away break" or, in the case of the C team shield, to be certain their points are claimed.
13. If no result has been received, the secretary may presume the match has not been played and may eliminate BOTH teams, (or in the event of group games, award no points).
14. Up to THREE players registered from any venue may play in the same team, but a FOURTH may play if the match is not being played on their home table.

15. Unless playing in a local league fixture, no away player may practice on the table being used for the Inter-Area match during the period of four weeks prior to the match. Infringement will render the player disqualified from taking part in that match.
16. Order of play will be drawn by opposing captains, with the home team taking first break in legs 1 and 4, and the balls are not returned after the first break.
17. A scorer must be provided by the away team, and a marker by the home team, unless agreed otherwise by BOTH captains.
18. Home teams must make every effort to have tables in good order, level & clean.
19. Each leg should last between 15 and 20 mins, if normal time of the table is outside this, a stop watch must be used to time for 17 mins. If the bar drops before 15 mins has been played, a further coin should be inserted to play up to the normal time. If it has not dropped after 20 mins, balls must be removed from the tray as they drop.
20. All required info **MUST** be given on the score sheets, i.e. name of venue (not just initials), date game played, and the name of the person submitting the sheet, for verification purposes.
21. If any team is a player or players short, the opponent is awarded the leg as well as the average **WINNING** score of the other legs in the match.
22. If match result is 5-5, highest aggregate score decides winners.
23. A maximum of six trophies will be awarded to each of the teams in the final, and one will be presented to the player who scores the highest away score in the competition. More trophies may be purchased by arrangement with the Secretary.

### **THE SUPPLEMENTARY SHIELD**

24. All teams losing their first match in the first and second rounds of the NBBA Challenge Cup will be entered into the Supplementary Shield competition, to be run on analogous lines to the main competition.

### **"C" TEAM SHIELD**

25. Similar dates and conditions (as per rule 9 above) will be used at the discretion of the Secretary, but teams will be penalised by deduction of points (rather than disqualification) if they infringe rule 9.
26. League positions are decided in this order: number of legs won, number of overall matches won, average points per match over the season.
27. The C team Shield Final will be in December over two legs, home and away, between the two group winners

### **ONE-DAY COMPETITIONS**

28. No practice is allowed on the match tables.
29. All captains must be ready to register their players between 11:0 & 11:30 a.m. on the day of the tournament. The players can be registered for ANY of their association's teams, but cannot have played for any other association's Inter-Area teams in the same year. Substitutions are allowed at any time during the event, but they must be confirmed at the admin desk, whose approval will not be given if it allows any player to play on the same table more than once, It is the responsibility of the captains to ensure correct player plays each game, failure to do so will result in any win being deemed void.
30. Captains will be given score sheets for all their matches and must complete the players' names as they are read out after the draw is made, and record their scores and high breaks after each game. The first named team on the score sheet must make sure that the scores are registered at the admin desk when requested to do so, and then BOTH captains should verify all scores have been recorded properly at the end of each match.
31. All games are **EVEN** break, but the first noted team will have the break in legs 1, 3, 5 & 7. The player with the first break must nominate a scorer to referee the game. The opposing team may nominate a 2<sup>nd</sup> scorer if they so desire.
32. If any team is a player or players short, the opponent is awarded the leg as well as the average **WINNING** score of the other legs in the match.
33. League positions will be decided thus: (1) legs won, (2) matches won, (3) aggregate scores.
34. Winners of the groups will toss for choice of odd or even numbered breaks in the final. If a 7<sup>th</sup> leg is required as a decider, the timed-break rule, as defined by All-England will apply.
35. Trophies will be awarded to winners and runners-up plus the player who achieves the highest break in the competition. Extra trophy for one reserve will be purchased subsequently if requested.
36. A ladies 5-a-side competition will be held simultaneously using a format decided by the Secretary and dependant on the entry level
37. An Under 25 competition for the Ray Sturgess Cup will be run at the One Day event provided that enough entries are received by the Secretary to make it viable. Trophies will be provided for the winner and runner-up.
38. Other stipulations may be made by the Committee on the day as necessary.